UJR World Championships 2024
Bangkok, Thailand

Universal Jump Rope

UJR World Championship 2024
UJR World Cup 2024

Competition Rule Book

UJR World Championships 2024
Bangkok, Thailand

RULES FOR COMPETITION REGISTRATION

QUALIFICATION REQUIREMENTS

- There are no required memberships or membership fees to any organization.
- There are no “qualifying tournaments” or any other type of qualification process to attend the championship.

EVENT ENTRY RESTRICTIONS

- Jumpers may only enter in appropriate age and gender divisions.
- Jumpers may compete only once in any given event.
  - For example, a jumper may not compete in double dutch single freestyle with two teammates, then compete in double dutch single freestyle again with different teammates, even if he or she would be competing for the second time in a different age or gender division, or for an all-around championship versus an event championship.
  - Or, a jumper may not compete in an event in the “Age 11 or Below” division, then compete again in that same event in the “Age 12-15” or “Age 16 or above” division. However, a jumper who is 12 years old or younger may compete in one event in one division, and a different event in a different division. For example, a 11 year-old jumper may compete his single rope speed sprint 1x30 event in the “Under 12” division, then compete his team event in the “12-15” division.

-

TEAM AFFILIATION:

1. World Championship

To facilitate as many competitive opportunities as possible, competitors may be affiliated with as many clubs or teams as they wish. This means pairs and teams can consist of jumpers from different clubs or organizations, and even from different countries! There are no restrictions placed on who may or may not jump with whom, provided jumpers are entered into appropriate age and gender categories, and are only entered once in any given event.

2. World Cup

As you compete you will be representing the club or team that you are affiliated with, rather than representing your country as a whole. However, competitors may only be affiliated with one club or one team.

COMPETITION OPTIONS

Competition options available – Athletes may choose any or all of the following options:

o UJR World Championship

- Athletes may enter any events that they wish.
- Athletes may enter one event, several events, or all events.
- There are no requirements for which events, or how many events, an athlete may enter, so long as they are only entered once in any given event.
- Awards will be given for each event in each age and gender division.
- See the Event and Division explanations later in this document for more information.
- All categories include:
  - Single Rope Speed (30s)
  - Single Rope Speed (90s)
  - Single Rope Triple Unders
  - Double Dutch Speed (60s)
  - Single Rope Individual Freestyle (60-90s)
  - Single Rope Speed Relay (4x30s)
  - Single Rope Speed Double Under (2x30s)
  - Single Rope Team Freestyle (60-90s)
  - Double Dutch Pairs Freestyle (60-90s)

o UJR World Cup

- Team based competition.
- Teams will be formed by 3 – 10 athletes without limitation of gender or age.
- Points will be rewarded to each team.
- The team with the highest points after completing all events will become the champion of UJR World Cup.
- Team Manager will make a decision to choose player in each level of tournament

All categories include:

- Show Competition Format
  - Double Dutch Fusion 2-3 mins
  - Team Show 2-3 minutes.
  - Triple Unders

- Tournament Format
  - Double Dutch Speed (60)
  - Single Rope Speed (30s)
  - Single Rope Speed Double Under (2x30s)
  - Single Rope Speed Relay (4x30s)
  - Single Rope Individual Freestyle (60-90s)

- Please see the age divisions, gender divisions, and all-around categories explained later in this document for more information.

RULES FOR COMPETITIVE DIVISIONS

o UJR World Championship

Age Divisions:

- Age divisions are determined by the athlete's age as of year 2024.
- For pairs and team events in the "Age 11 or Below" age division, all athletes in a team must be 11 years old or younger.
- For pairs and team events in the "Age 12-15" age division, one athlete in a team must be 12 to 15 years old, others must be 15 years old or younger.
- For pairs and team events in the "Age 16 or above" age division, one athlete in a team must be 16 years old or older.
- A valid form of identification listing the athlete's birth year will need to be provided at check-in for age verification.
- The competition committee reserves the right to make adjustments to the age divisions if there are less than 3 entries in any given age division. Coaches will be notified of any changes that need to be made in age divisions 2 weeks prior to the competition start date.

Gender Divisions:

- Female: All athletes must be female
- Mixed: Both a male and a female athlete are included in the group
- Male: All athletes must be male
- For all single rope individual events, in all age divisions, there will be female and male gender divisions
- For pairs and team events, in all age divisions, there will be "female", "mixed", and "male" gender divisions.
- The competition committee reserves the right to make adjustments to the gender divisions if there are less than 3 entries in any given gender division. Coaches will be notified of any changes that need to be made in gender divisions 2 weeks prior to the competition start date.

o UJR World Cup

Age Divisions:

- No age limit.

Gender Divisions:

- For all single rope individual events, there will be female and male gender divisions.
- For team events, there will be only "open" gender divisions.
- Open: male or female athletes can be included in the group (for team events)

AGE DIVISION EVENT CHAMPIONSHIPS

Rules for Entering Events for the UJR World Championship:
Athletes and teams may enter any of the following events that they choose. Awards will be given in each age and gender division for each event. Athletes may enter as many or as few events as they wish. Athletes may enter one event, they may enter some of the events, or they may enter all events. There are no events that athletes are required to enter, and athletes are not required to enter all events. The top three finishers in each event will receive awards.

Explanation of Events for the UJR World Championships:

Single Rope Speed Events	Single rope speed (30s) – athlete performs alternate jump for 30 seconds	Male / Female	Age 11 or Below / Age 12-15 / Age 16 or Above
	Single rope speed (90s) – athlete perform alternate jump for 120 seconds	Male / Female	
	Single rope speed double unders (2x30s) – 2 athletes perform double unders for 30 seconds each, one after the other in relay style, 1 minute in total	Male / Female / Mixed	
	Single rope speed relay (4x30s) – 4 athletes perform alternate jump for 30 seconds each, one after the other in relay style, total of 2 minutes	Male / Female / Mixed	
	Single Rope Triple Unders – athlete performs consecutive triple unders jumps until they either miss or choose to stop	Male / Female	
Double Dutch Speed Events	Double dutch speed (60s) – 3 athletes per team, 1 athlete perform alternate jump in double dutch for 60 seconds	Male / Female	
Single Rope Freestyle Events	Single Rope Individual Freestyle (60-90s) – athlete performs a choreographed routine for 60-90 seconds long	Male / Female	
	Single Rope Team Freestyle (60-90s) – 4 athletes perform a synchronized, choreographed routine for 60-90 seconds long	Male / Female / Mixed	
Double Dutch Freestyle Events	Double Dutch Pairs Freestyle (60-90s) – *teams of four people perform a choreographed double dutch routine, which will primarily involve two athletes performing skills in the ropes at the same time, 60-90 seconds long*	Male / Female / Mixed	

UJR World Championships 2024
Bangkok, Thailand

Certificate of Appreciation for UJR World Championship:

EVENT	AGE DIVISION	GOLD	SILVER	BRONZE
SINGLE ROPE SPEED (30S)	U12	70 Over	69-65	64-60
	U16	75 Over	74-70	69-65
	Open	80 Over	79-75	74-70
SINGLE ROPE SPEED (90S)	U12	185 Over	184-175	174-165
	U16	190 Over	189-180	179-170
	Open	195 Over	194-185	184-175
TRIPLE UNDERS	U12	30 Over	29-25	24-20
	U16	35 Over	34-30	29-25
	Open	40 Over	39-35	34-30

Rules for Entering Events for the UJR World Cup:

Teams need to enter sets of events within certain categories with the goal of accumulating points toward an "all-around" score in those categories. To be eligible for the "UJR World Cup" in a certain category, teams MUST enter all of the required events for that category. The top finishers in each division will receive awards, i.e. 1st – 4th.

Explanation of Events for the UJR World Cup:

Single Rope Speed Events	Single rope speed (30s) – athlete performs alternate jump for 30 seconds	Male / Female	Battle Basis
	Single rope speed double unders (2x30s) – 2 athletes perform double unders for 30 seconds each, one after the other in relay style, 1 minute in total	Open	Battle Basis
	Triple Unders – athlete performs consecutive triple unders jumps until they either miss or choose to stop	Male / Female	Showcase Basis
Double Dutch Speed Events	Double dutch speed (60s) – 3 athletes per team, 1 athlete perform alternate jump in double dutch for 60 seconds	Open	Battle Basis
Single Rope Freestyle Events	Single Rope Individual Freestyle (60-90s) – athlete performs a choreographed routine for 60-90 seconds long	Male / Female	Battle Basis
Double Dutch Freestyle Events	Double dutch Fusion - *teams of 3-10 people perform a choreographed double dutch routine, for 2-3 minutes long.*	Open	Showcase Basis
Team Show	*Team performs a choreographed routine, 2 minutes - 3 minutes long*	Open	Showcase Basis

The format of UJR World Cup will present below:

Speed Events (Exclude Triple Unders)

- Teams will be randomly drawn into pairs by computer.
- Each pair will go against each other.
- There will a maximum of 5 rounds for each match, the team who gets 3 wins will go through to the next stage
- Teams will assign athletes to compete each round of the event, athletes are allowed to repeat entry in any stages
- Number of stages will be depended on the numbers of athletes or teams attend in each event.
- Points will be rewarded to their respected teams.

.

Single Rope Freestyle events

- Athletes will perform their routine on stage one by one
- Only 1 round of competition at each match
- Judge will present the scores at the end of routines
- Points will be rewarded to their respected teams.

Team Show and Double Dutch Fusion

- Each team will perform routine on stage one by one.
- The team with highest score will win.
- Points will be rewarded to their respected teams.

Triple Under

- Every athlete participate in this event will compete at the same time.
- The athlete with highest score will win.
- Points will be rewarded to their respected teams.

Points Allocation

1st	20
2nd	15
3rd	11
4th	8
5th	6
6th	4
Participation point	2

Total Score for UJR World Cup 2024

Total Score for UJR World Cup 2024 = ∑[(Single Rope Speed (30s), Male + Single Rope Speed (30s), Female) + (Triple Unders, Male + Triple Unders, Female) + (Single Rope Individual Freestyle (60-90s), Male + Single Rope Individual Freestyle (60-90s), Female) + Single Rope Speed Double Under (2x30s) + Single Rope Speed Relay (4x30s) + Double Dutch Fusion 2-3 mins + Team Show 2-3 mins]

GENERAL RULES FOR COMPETITION EVENTS

Equipment

- Athletes may use any length or type of rope, as long as the rope (or ropes) is powered only by the competitor(s).
- Attaching the rope(s) or rope handle(s) to the body in any way is not allowed, as it could be a way for competitors to gain an unfair advantage in competition.
- Props are not allowed in speed or freestyle events. Equipment such as mats, trampolines, or anything else that gives the athlete(s) an advantage in the performance of an event may not be used. Costume-type props are allowed in the all-freestyle event.

Uniforms

- For speed and freestyle events, athletes may wear any type of athletic clothing normally worn in sport competition or exercise activity. It is highly recommended that team members competing together in team events have uniforms that coordinate with each other in order to appear prepared and professional.
- For freestyle events, team show and Double Dutch fusion events, athletes may wear any costume that best interpret and represent the music being used and choreography being performed in the routine.
- In all events, athletic shoes must be worn (no sandals, flip-flops, high heels, bare feet, etc.).
- Hair accessories, jewelry and eyeglasses should be secured. Athletes will not be given a re-jump because of interference from their hair accessories. If a hair accessory or jewelry falls out and lands in another competitive station, the athlete or team will be given a space violation.
- Untied shoes are the responsibility of the athlete(s). If a shoe comes untied during competition, the athlete may choose to continue with their event without tying the shoe. Judges or officials will not stop an event due to an untied shoe.

Rules for Speed and Power Events

- Speed and power station dimensions are 3 – 6 meters by 3 – 6 meters.
- For all speed events, athletes must use the traditional “jogging step” motion for speed events. One rope must pass under the foot for each jump, alternating between right and left foot jumps. There should be one revolution of the rope for each alternating foot jump.

- For the single rope double under speed event, athletes must use a two-foot bounce, where both feet touch the ground simultaneously after two rotations of the rope around the body. A jogging-step motion (where athletes alternate between their right and left feet) will not be allowed.
- Any starting positions may be used, as long as the rope(s) remain still until the “tone” to start sounds.
- Three speed judges will be assigned to each speed station. The Head Judge will use SkipTraq, while the other two judges will use a UJR-approved clicker. The two closest scores are added together and the furthest score is discarded. If scores are equidistant from each other, then the two higher scores are added together and the lowest score is discarded.
- Judges will count the right foot jumps of the competitors. When a miss occurs, judges will “skip” the next right foot jump to rectify the jump count on the clickers.
- A support box is present inside each station for one individual to assist the competitor. That individual must be respectful of all competitors, judges and UJR tournament staff and remain in the support box during the event heat.
- An official UJR timing track will be used. Times will be called during speed events as follows:
  - All timing calls will begin with, “Judges are ready, Jumpers are ready, Set, Go/ “beep” sound”. The end of the event time period is indicated with a call of “Stop” or “beep” sound.
  - o For the single rope speed 30s, 2x30s, and 4x30s events, calls will be made on the timing CD every 10 seconds. For the pairs and team events, calls to “switch” jumpers will be made every 30 seconds.
  - o For the single rope speed 90s event, calls will be made on the timing CD every 15 seconds
  - o For the double dutch speed 60s event, calls will be made on the timing CD every 15 seconds
- For the single rope triple unders event, one person performs consecutive triple under jumps until they either miss or choose to stop.
  - This event is not timed, but competitors will be given the cue to begin with “Judges are ready, Jumpers are Ready, Set, Beep” on the official timing track.
  - Athletes will be given two attempts to complete 15 triples or more.
  - If an athlete begins to perform consecutive triple unders and then misses or stops before completing the fifteenth triple under, then the athlete may try again. Judges should record the score for the first attempt in the appropriate place on the score sheet.
  - The athlete will have up to one minute to recover in his or her station before beginning their second attempt. The athlete may not leave the station.
  - Once the second attempt has begun, any stop or miss of the rope will indicate the end of the event, regardless of how may triple unders were performed (if any). Judges should record the score for the second attempt in the appropriate place on the score sheet.
  - If the athlete completes 15 triple unders, whether on the first or second try, then any stop or miss of the rope from that point forward will indicate the end of the event.
  - If two attempts were made, the score of the second attempts will be counted as the final score.

- The athlete may do single or double jumps as “preparatory jumps” prior to beginning triple unders. However, the counting of triple unders stops once any double under or single under jumps are performed after the jumper has begun consecutive triple unders.

- There will be 5 points deduction taken for false starts (starting the rotation of the rope(s) before the “beep” is made), and for false switches (athletes switching at inappropriate times, more than one athlete inside the double dutch ropes, athletes beginning before the call to “switch” is made, etc.).
- There will be 5 points deduction taken for space violations. If an athlete (or their equipment) leaves the designated event area, judges will direct the athlete(s) to re-enter the proper area and continue the speed event. Judges should not count speed jumps or triple unders while a space violation is being committed. Judges may begin counting again once the athlete or team, and/or equipment, is back within the designated boundaries.
- If an athlete(s) should experience an unintentional broken rope or personal equipment malfunction during the event, the athlete(s) will be allowed one re-jump of that event. Should another broken rope or personal equipment malfunction occur during the re-jump, the athlete will be given the score of the re-jump and not be given a second re-jump.
- Athletes have a right to expect accurate speed counting. At least two of the three speed judges at the station must be within 3 clicks of each other. If video replay is being used at a tournament, the tournament director will inform the coach or other representative for the team that the video of the event in question will be automatically recounted by a panel of 3 judges, separate from the speed judges in the stations. If a video recount is not possible due to a technological issue or if video replay is not being used at a tournament, then the athlete(s) will have the opportunity to re-jump the event if they wish and the athlete(s) will be given the score of the re-jump. However, the athlete(s) will not be entitled to a re-jump nor recount if an athlete obstructs the camera view. The use of video replay at a tournament is the decision of the Tournament Director. Also, if a speed judge is having trouble with accuracy, a fourth judge may be added to the panel.
- Tie breaker rules
  - Video replay will be utilized to break ties for age division speed events for the top 3 finishers. If the recount should affect placement, then other affected positions will be recounted as well. If a tie stands, then all athletes will receive awards.
  - Video replay will be utilized to break ties in 1st – 3rd place finishes for the Grand World speed events. If the recount should affect placement, then other affected positions will be recounted as well. If a tie stands within the top 3 places after video recount, then a “jump off” will take place.

General Rules for Freestyle Events:

Freestyle station dimensions are 12 meters by 12 meters.

Timing of freestyle routines:

- All single rope freestyle and wheel routines will be 60-90 seconds long.
- Double Dutch pairs routines will be 60-90 seconds long.
- An official UJR timing track will be used. Times will be called during speed events as follows:
  - All timing calls will begin with, “Judges are ready, Jumpers are ready, Set, Beep”.
  - Calls for all freestyle events will be made at 60 seconds, 75 seconds, and a “beep” will occur 90 seconds.

Illegal Tricks and restrictions:

- In order to promote innovation and minimize restrictions, all tricks will be allowed for the UJR World Championship. However, we strongly encourage everyone to please keep safety a top priority while planning, developing and practicing your tricks and routines.

Use of Music

- Music will be used for All Freestyle event, unless otherwise noted by the Tournament Director.
- Any type of music may be used, though proper content and language should be maintained. The Tournament Committee has the authority to reject music for inappropriate or offensive lyrics or content. This is entirely up to the discretion of the Tournament Committee. Music featuring offensive lyrics or content could result in a reduction of your score by the judges.
- All music for every competitor and every event must be submitted by the registration deadline. If no music is submitted, then no music will be played during the age division championships. If the athlete(s) in question qualifies for Grands, at the Tournament Director's/Competition Committee's discretion, music may be submitted to protect the image of World Jump Rope in view of our audiences.
- If the wrong music is played for an athlete’s routine, the athlete should stop immediately and notify the Tournament Director. If an athlete chooses to compete with the wrong music playing, they will not be given a re-jump.

Single Rope Team Freestyle Events

- For single rope team freestyle routines, four athletes perform a synchronized, choreographed routine.
- Double Dutch Freestyle Events: Double Dutch routines should be designed so that all members of the team are included and incorporated into the routine at all times. At no time should an athlete(s) be waiting outside of the ropes while other athlete(s) are inside the ropes performing tricks.

Evaluation and judging of freestyle routines

- All freestyle events will be evaluated by three elements: Difficulty, Presentation and Entertainment Value. Routines will be judged on a ten-point decimal scale. A perfect score is 10.
- Details for awarding points are described in the judging handbook.

- There will be five judges for every freestyle station. All judges will need to evaluated all three elements.
- When all judges have allocated the score of the routine, the sum of five judges' scores will be the final score of the routine.
- Make sure the name and competitor ID number listed on your score sheet is correct for each jumper before each heat begins.
- When each routine is finished, fill out your official score sheet and make it available to be collected by the runner for your station.
- Judges must be 15 years or older.
- Points will be awarded as follows:
  - Difficulty
    - The total score of difficulty will be 6, it is divided into three elements for evaluation:
      - D1: Multiples
      - D2: Rope manipulation
      - D3: Power skills
    - All elements contain 2 points, the added total will be the total score of difficulty.
  - Presentation
    - The total score for presentation will be 2. Judges should look for posture, countenance, flow, beginnings and endings, the level to which the routine is being presented in the best possible way (for judges' visibility as well as for aesthetics), and acknowledgement of the judges/audience in the performance of the routine.
  - Entertainment Value
    - The total score for entertainment value is 2. This element is very subjective and judges' opinions can differ. Judges should evaluate for effective use of music, attention paid to details in transitions and combinations, originality in choreography and in skills performed and also costume and prop.

General Rules for Team Show Events:

- Size Divisions:
  - 3 – 10 people
- Gender Divisions do not apply
- Music is required for Group Show routines
  - Any type of music may be used, though proper content and language should be maintained. Music featuring offensive lyrics or content could result in a reduction of your score by the judges.
- Time Limits
  - 2 – 3 minutes
  - Timing will be done by the Head Judge (or other designee) using a stopwatch. The announcer will indicate when both the judges and the athletes are ready to begin. The time on the stopwatch will begin either when the music starts, or when the athletes begin the routine, whichever happens first. Time will end when the routine reaches its ending pose, or when the stopwatch reads the maximum time limit, whichever happens first. If a routine continues past the maximum time allowed, the judges will stop judging at that point, and a 0.2 deduction will be given for a time violation.
- Maximum space will be given depending on the competition venue. No space violations will apply.

Evaluation and judging of Team Show routines:

- All freestyle events will be evaluated by three elements: Difficulty, Presentation and Entertainment Value. Routines will be judged on a ten-point decimal scale. A perfect score is 10.
- Details for awarding points are described in the judging handbook.
- There will be five judges for every freestyle station. All judges will need to evaluated all three elements.
- When all judges have allocated the score of the routine, the sum of five judges' scores will be the final score of the routine.
- Make sure the name and competitor ID number listed on your score sheet is correct for each jumper before each heat begins.
- When each routine is finished, fill out your official score sheet and make it available to be collected by the runner for your station.
- Judges must be 15 years or older.
- Points will be awarded as follows:
  - Difficulty
    - The total score of difficulty will be 6, it is divided into three elements for evaluation:
      - D1: Single Rope Freestyle
      - D2: Long Rope Freestyle
      - D3: Double Dutch Freestyle
    - All elements contain 2 points, the added total will be the total score of difficulty.

- Presentation
  - The total score for presentation will be 2. Judges should look for posture, countenance, flow, beginnings and endings, the level to which the routine is being presented in the best possible way (for judges' visibility as well as for aesthetics), and acknowledgement of the judges/audience in the performance of the routine.
- Entertainment Value
  - The total score for entertainment value is 2. This element is very subjective and judges' opinions can differ. Judges should evaluate for effective use of music, attention paid to details in transitions and combinations, originality in choreography and in skills performed and also costume and prop.

General Rules for double Dutch fusion Event:

- Double Dutch fusion: features a "performance-style" competition, where teams choreograph routines to music incorporating both dance and jump rope.
  - Double Dutch fusion routines should incorporate double Dutch and dance.
  - Any type of dance can be incorporated
- Teams consist of any number of athletes. No minimum or maximum requirement
- Gender Divisions: No gender divisions.
- Music is required for DDC freestyle routines.
  - Any type of music may be used, though proper content and language should be maintained. Music featuring offensive lyrics or content could result in a reduction of your score by the judges.
- Time Limits
  - routines can be a maximum of 3 minutes and a minimum of 2 minutes.
  - Timing will be done by the Head Judge (or other designee) using a stopwatch. The announcer will indicate when both the judges and the athletes are ready to begin. The time on the stopwatch will begin either when the music starts, or when the athletes begin the routine, whichever happens first. Time will end when the routine reaches its ending pose, or when the stopwatch reads the maximum time limit, whichever happens first. If a routine continues past the maximum time allowed, the judges will stop judging at that point, and a 0.2 deduction will be given for a time violation.
- Maximum space will be given depending on the competition venue. No space violations will apply.
- Equipment:
  - Attaching the rope(s) or rope handle(s) to the body in any way is not allowed, as it could be a way for competitors to gain an unfair advantage in competition.
  - Equipment such as mats, trampolines, or anything else that gives the athlete(s) an advantage in the performance of an event may not be used.
  - Costume-type props are allowed in the DDC event.
- Uniforms:

- For the event, athletes may wear uniforms/outfits that best interpret and represent the music being used and choreography being performed in the routine.
- Athletic shoes must be worn (no sandals, flip-flops, high heels, bare feet, etc.).
- Untied shoes are the responsibility of the athlete(s). If a shoe comes untied during competition, the athlete may choose to continue with their event without tying the shoe. Judges or officials will not stop an event due to an untied shoe.

- Gum Chewing is not allowed during competition, for safety as well as for cleanliness.
- Sick or injured athletes will not be awarded a re-jump or be given a heat change to accommodate them. Coaches can substitute athletes if necessary, and should notify the Tournament Director right away if this occurs.
- Athletes or coaches are not allowed to alter their competition space in any way (such as moving boundaries, applying tape to the floor, etc.).

General Evaluation and judging of Double Dutch fusion routines:

- All Double Dutch fusion freestyles will be evaluated on the following elements: Jump Rope Choreography, Dance Choreography, and Entertainment Value.
- Routines will be judged on a ten-point decimal scale. A perfect score is 10. Details for awarding points will be described in the judging handbook.
- There will be 5 judges for every freestyle station. There will be one Head Judge and five panel judges

Protests and Appeals:

- Grounds for Protest:
  - Any rule infraction overlooked by the Tournament Director
  - Any misinterpretation of the rules by the Judges or the Tournament Director
  - Any clerical or scoring error
  - Any other objectively verifiable matter not exclusively involving the judgment of any official
  - Any decision made or action taken by the Tournament Director that is unfair or inconsistent with published rules
- Note: Videotape may not be used to overturn any judging decision
- Resolution of Protests:
  - The coach (or other designee of the coach) makes a protest by discussing the issue with the Tournament Director. The Tournament Director makes a decision or proposes a solution.
  - If the coach disagrees with the decision of the tournament director, he/she has 30 minutes from the time of the incident to request an appeal. This is done by requesting from the Tournament Director that the Tournament Organizing Committee meet to consider the issue.
  - The coach and the Tournament Director will explain their sides of the issue to the Tournament Committee. The committee will then discuss the issue and make a ruling.

- A majority opinion is necessary in order for the Tournament Committee to overturn the original decision made by the Tournament Director.
- The outcome reached by the Tournament Committee is final, and the issue rests at that point.

- Any individual with a right to protest or appeal shall lose that right if the appropriate protest or appeal is not properly made in a timely manner and in accordance with these rules.